my first BANANAGRAMS.

a green banana for the younger bunch!

This game uses lowercase letters and word-building, combo-letter tiles to help nurture your child's love for wordplay and word games. With multiple mini-games and activities, they'll enjoy a step-by-step play progression toward our original BANANAGRAMS experience!

special features

lowercase letters: help reinforce early reading skills

baseline: elevated bottom indicates letter orientation

combo-letter tiles: make word-building easier!

e f

vowels are yellow!

a e i o u & y
...sometimes

letters have personalities!

Some letters are reversed by children. Colors and differently shaped letters give each tile a distinct identity so they're easier to tell apart.

examples:

b d p q m w

what's inside?

80 single-letter tiles

a 6	b 2	c 2	d 3	e 8	f 2
g 2	h 2	i 6	j 1	k 1	l 4
m 2	n 4	o 5	p 2	q 1	r 5
s 4	t 5	u 3	v 1	w 2	x 1
y 1	y	z 1			

The letter "y" can be used as either a vowel or consonant.

combo-letter tiles

vowel teams

ai an ch

ea at sh

ee et th

oo un wh

word families

digraphs

qu

how to play

setup (1 to 4 players)

1. Place all 80 single-letter tiles facedown in the center of the table. These form the BUNCH.
2. All players take 15 single-letter tiles.
Note: There will be leftover tiles at the end of the game.

game time

Object: Be the first to use all your letters in a connected word grid without a spelling mistake, proper noun, or abbreviation.

example:

q
f o u r
who
a x i z o o m

1. To start, any player calls out, "SPLIT!" Everyone simultaneously turns their tiles faceup and races to arrange them in their own intersecting word grid. Words must read left to right horizontally, or top to bottom vertically. IMPORTANT: You may rearrange your grid at any time, and as often as you like.

2. At any time during the game, you can say, "SWAP!" and put one of your tiles back, facedown in the BUNCH. Then, you MUST take a tile to replace the old one. This has no effect on other players, and there's no limit to the number of times you can SWAP out tiles.

advanced play (1 to 4 players)

All players take 2 combo-letter tiles and 15 single-letter tiles. Mix in the combo-letter tiles facedown with the single-letter tiles. Combo-letters can only be used horizontally, but can be built upon vertically. When SWAPPING, you MUST take a single-letter tile for a single-letter tile, or a combo-letter tile for a combo-letter tile in exchange.

winning!

When you use ALL your letters in a connected word grid, call out, "BANANAS!" Play stops, and everyone inspects your completed grid.

If someone spots a misspelled word, proper noun, or abbreviation, they may call out, "SPOTTED BANANA!" Don't worry, you can fix your grid, because the game now resumes for ALL players.

Play continues until someone again calls out, "BANANAS!" The first player to complete a grid correctly wins, and is declared TOP BANANA!

Too easy?
Maybe you're ready for our original Bananagrams!

Too hard?
Try our mini-games on the back.

#bananagrams

Check out our website at bananagrams.com for more activities and game ideas!

We love hearing from you, so be sure to include #bananagrams if you post online!

h i

CE

mini-games

Here's where we focus on tools to build word grids. Caution: There's silliness in the mix!

a preschooler
goal: recognize letters

b early reader
goal: build words

c reader
goal: intersect words with other words to make simple grids

All mini-games can be played as group games by adding a "race to the finish."

preschooler

spell your name
Find all the letters to spell out your name in tiles. Also try spelling names of friends and family members.

n a m e

abc's in order (1 to 2 players or teams)
Create the alphabet with the single-letter tiles. For an extra challenge, pick 3 random tiles and put them in alphabetical order.
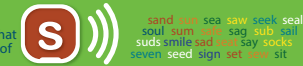
w x y

letter match
Place single-letter tiles faceup to start. Pick a letter, find its match.

u h k l h n d

race time! Place all 80 single-letter tiles facedown in the center of the table. Now race to find all of the yellow letters by flipping them over as quickly as possible. Whoever has the most wins! Try this with all of the colors!

early reader

sound it out
Pick a single-letter tile. Think of words that start with that sound. Try to spell some of the words using tiles.

S))

sand sun sea saw seek seal soul sum safe sag sub sail suds smile sad sun say socks seven seed sign set sea sit

word families
Combine consonants with combo-letter tiles. Then, pair vowels with combo-letter tiles.

c a t **s he**

rhyme time
Pick a combo-letter tile. Then, try a bunch of consonants to make rhyming words.

j m w l g et

matching game! Place all single-letter tiles facedown. On your turn, flip over two of them. If none of the letters match, leave them faceup. Players take turns flipping over tiles. Keep any matches. The player with the most tiles, wins! Note: There may be leftover tiles at the end of the game.

reader

vowel power
Use the ai, ea, ee, oo tiles. Add beginning and ending tiles to make four-letter words.

y ea r

diggity digraph
A digraph is a single sound, which is represented by two letters. Here are 4 examples: sh, wh, ch, th Try adding a letter at the beginning or end.

a sh **m o th**
who **ch a t**

criss-cross
Try making a simple word grid. When creating words vertically, spell them out from top to bottom.

1 **t o p**
Create a simple word. It's easier to start with a three-letter word, preferably with a vowel in the middle.

2 **t o p**
Make the word again, reading from top to bottom.

3 **t dog p**
Find more letters, and form a word cross.